## "Call of the Wild" Symbolism Take Home Test

For your third part of the "Call of the Wild" final exam, you have a takehome 300 word essay test. Your essay is due at the beginning of your next class. It is to be typed following the directions on the back of this page. There is no exceptions for typing as both the school library lab is open after school and the DeWitt Public Library. A hard copy must be brought to class-no CD's, floppies, or e-mails to Mrs. Sharkey.

## Directions:

Choose one character in the book and think about what they symbolize to teenagers as they read this book.

- 1. Paragraph 1—Describe the character and how they fit this symbolism using support detail from the text. Use page numbers and paragraphs to describe where you found this character and their characteristics in the book that fit what they symbolize.
- 2. Paragraph 2—Describe the real-life person or group that you can connect this character to. Describe how the two characters connect using real or vicarious experience details.
- 3. You are limited to 300 words—do a word count and place number at bottom of page as shown in example. You must be in a range from 285-300.
- 4. Black ink only, 12 font, Times New Roman or Comic Sans MS, correct indenting, and check your work for surface errors. Each surface error is  $\frac{1}{2}$  point off.
- 5. You may not use the same character or support detail from the text that Mrs. Sharkey used for your example.

## Essay Value

30 pts	Described character and what they symbolized with text detail
30 pts	Described real-life or vicarious person or group that fits same
	character traits
10 nts	Followed typing directions